

# Unaligned Rebound Attack - Application to KECCAK

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Institute for  
Infocomm Research

- 1 Introduction to Hash Functions
  - Introduction
  - Recent Events
  - the SHA-3 Competition
- 2 The KECCAK Sponge function family
  - Compression Function Constructions
  - KECCAK
- 3 Unaligned Rebound Attack
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# What is hash



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**Cryptographic** hash functions:

arbitrary bit string  $\xrightarrow{h}$  fixed length string

# Applications

- digital signature
- data integrity, checksum
- message authentication code
- random number generators
- digital forensics
- and more ...

# Required Properties

- **collision resistance.**

*It should be computationally difficult to find  $x, x'$  s.t.  $x \neq x'$  and  $h(x) = h(x')$ . —  $2^{n/2}$*

- **preimage resistance.**

Given  $h(x)$  (not  $x$ ), find  $x'$  s.t.  $h(x) = h(x')$ . —  $2^n$

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- **pseudo-randomness.**

$h(\text{key}, \cdot)$  should **look like** a random oracle.

- **Unpredictability.**

predict  $h(\text{key}, x)$  for unqueried  $x$ 's

- **Indifferentiability.**

find “related” sets of input/output values.

- software/hardware **efficiency**

- and more ....



# Expectations from Hash Functions



egg producing, wool providing, milk giving, pig

# Recent Events in Hash Functions

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- In response, on 3rd March 2006, NIST recommended using SHA-2 from 2010.
- SHA-2 follows similar design principle of SHA-1, call for SHA-3 on 2nd Nov 2007.

# The SHA-3 Competition

- 2007/11/02: call for submissions.
- 2008/10/31: submission deadline, 64 received.
- 2008/12/09: 51/64 were selected for Round 1.
  
- 2009/07/24: 14/51 were selected for Round 2.
  
- 2010/12/10: 5/14 were selected for Round 3.
  
- 2012/10/03: announcement of winner – KECCAK.

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- **2009/02/25-28: 1st SHA-3 conference, KULeuven.**
- 2009/07/24: 14/51 were selected for Round 2.
- **2010/08/23-24: 2nd SHA-3 conference, UCSB.**
- 2010/12/10: 5/14 were selected for Round 3.
- **2012/03/22-23: 3rd SHA-3 conference, Washington.**
- 2012/10/03: announcement of winner – KECCAK.

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# Compression Function Constructions

- block size based, e.g.,  $H' = E_K(H) \oplus H$ , MD5, SHA-1, SHA-2



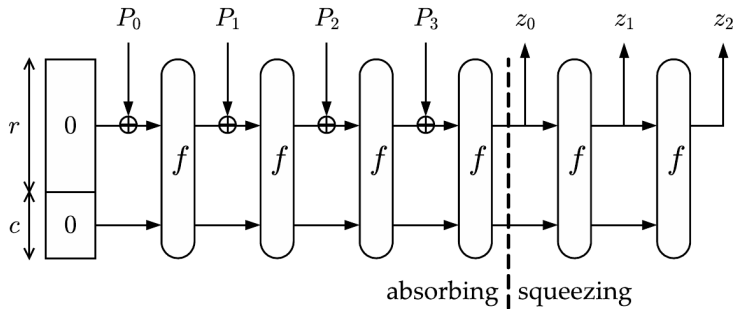
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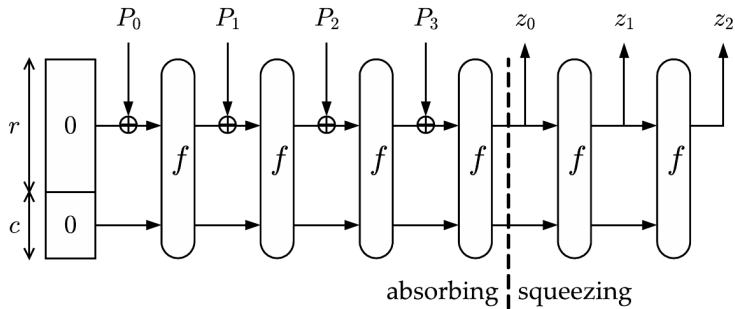
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- hard problem based — the security of the hash function can be reduced to some hard mathematical problem, e.g., VSH, SWIFFT
- permutation based, e.g., KECCAK, JH

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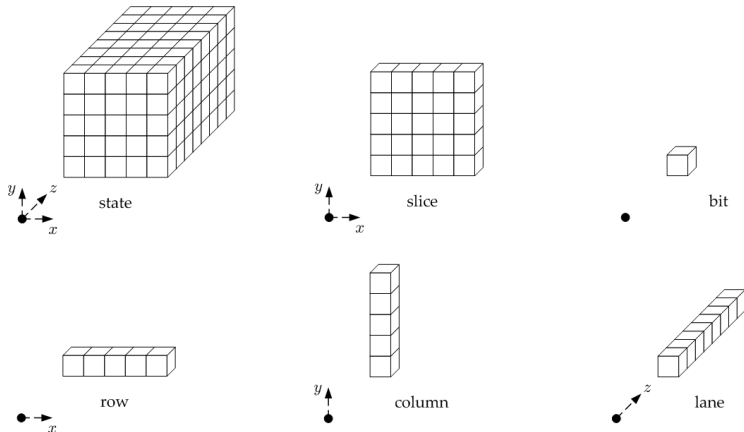
A sponge function is indifferentiable from a random oracle if the permutation is ideal.

# The KECCAK Sponge hash function family

- one 1600-bit permutation
- specified 224, 256, 384, 512 bit outputs, and ideally supports all output sizes.
- ARX (Addition-Rotation-Xor) design with 5-bit 'ARX sbox'
- 24 rounds with identical round function up to a difference of constant addition.

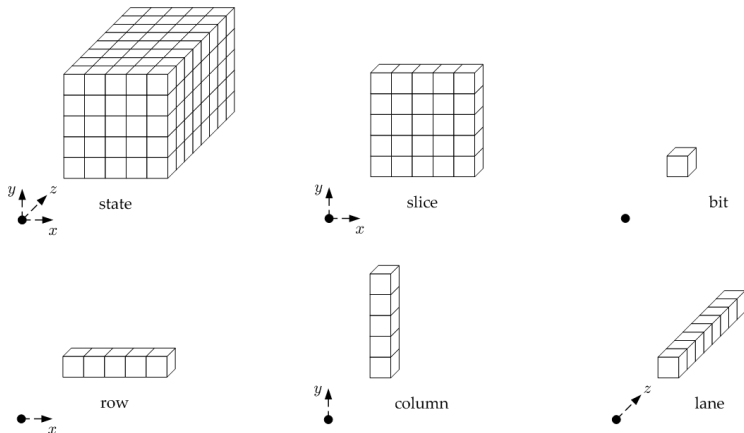
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24 rounds, each consists of  $\iota \circ \chi \circ \pi \circ \rho \circ \theta$

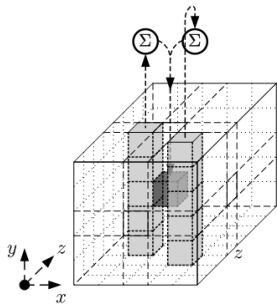
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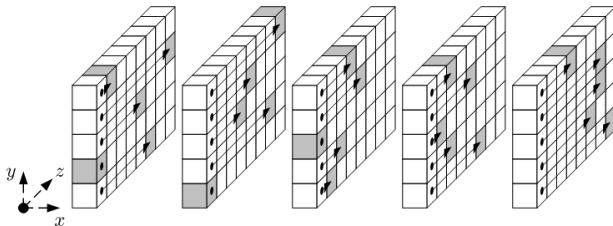


$$a[x][y][z] = a[x][y][z] + \sum a[x-1][\cdot][z] + \sum a[x+1][\cdot][z-1]$$

provides inter-slice diffusion, linear

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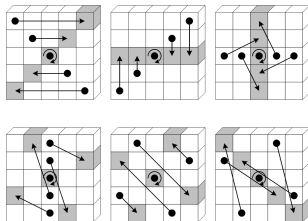
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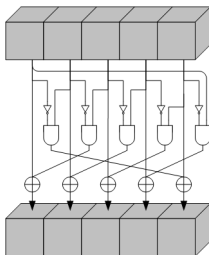
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# The KECCAK round function

$\iota \circ \chi \circ \pi \circ \rho \circ \theta$



the only non-linear layer, can be viewed as 5-bit sbox

# The KECCAK round function

$$\iota \circ \chi \circ \pi \circ \rho \circ \theta$$

$\iota$ : adding a round dependent constant to the first lane, to distinguish each round, and resists slide attack etc. Not essential for differential path

Overall: we can write  $\iota \circ \chi \circ (\pi \circ \rho \circ \theta)$  as  $\iota \circ \chi \circ \lambda$ , and consider only  $\chi \circ \lambda$  for differential paths.

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## Building High Probability Differential Path

$$\theta : a[x][y][z] = a[x][y][z] + \sum_{y=0}^4 a[x-1][y][z] + \sum_{y=0}^4 a[x+1][y][z-1]$$

Properties:  $\theta$  propagates the differences slowly, i.e., one bit affects at most 11 other bits; however one bit difference  $\theta^{-1}$  affects half of the state, around 800 bits.

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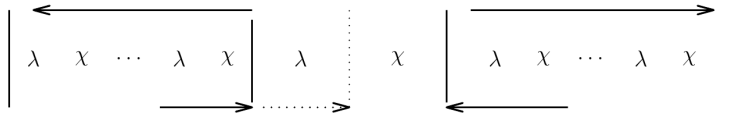
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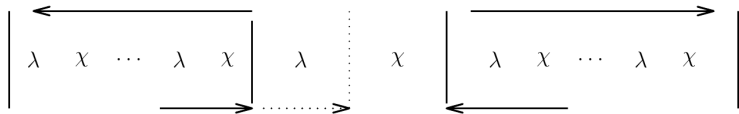
Keep the differential path in the CPK as much as possible! This is possible for at most 3 rounds of KECCAK.

aiming for a differential path with 7 rounds like:  
 $3R \rightarrow R \leftarrow 3R.$

# Unaligned Rebound Attack to KECCAK

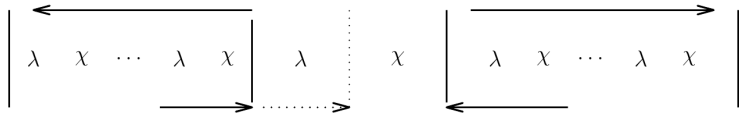


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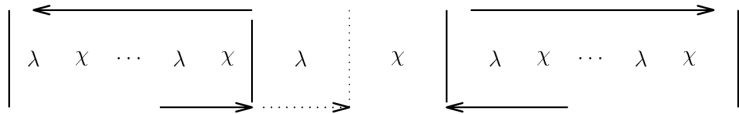
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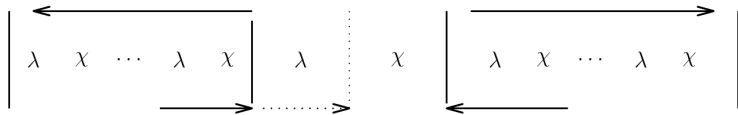
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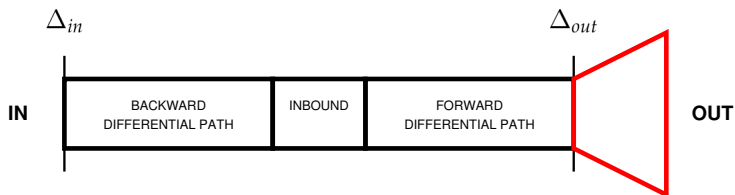
By carefully examine the tradeoff between differential probability and number of differential paths possible, we obtained 7-round differential path with complexity  $2^{491.5}$ .

# Limited Birthday Distinguishers

Given a set of input difference  $\Delta_{in}$  with size  $IN$  and a set of output difference  $\Delta_{out}$  with size  $OUT$ , a bijective function  $f$  with  $b$  bits, the complexity to find a pair  $(x, x')$ , such that  $x \oplus x' \in \Delta_{in}$  and  $f(x) \oplus f(x') \in \Delta_{out}$ , is  $\max\{\sqrt{2^b/IN}, \sqrt{2^b/OUT}, 2^b/(IN \cdot OUT)\}$ .

If an algorithm finds such a pair faster, we call it a distinguisher.

# Application to KECCAK



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- Complexity  $2^{491.5}$
- $IN \leq 2^{128.4}$ ,  $OUT \leq 2^{414}$ , generic limited birthday attack comes with complexity  $2^{1057.6}$ .
- hence distinguisher for 8 rounds.



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# Attack Comparisons

- J.-P. Aumasson *et al.* (2009):  
zero-sum distinguishers up to 16 rounds of KECCAK-1600 internal permutation with complexity  $2^{1024}$ .
- P. Morawiecki and M. Srebrny (2010):  
preimage attack using SAT solvers, 3 rounds.
- D. Bernstein (2010):  
(second)-preimage attack on 8 rounds with complexity  $2^{511.5}$  and  $2^{508}$  bits of memory, using low algebraic degree.
- C. Boura *et al.* (2010-2011):  
zero-sum partitions distinguishers to the full 24-round version of KECCAK-1600 internal permutation with complexity  $2^{1590}$ , using low algebraic degree. Improved by Duan and Lai in 2012 to  $2^{1575}$ .
- I. Dinur (2012): 4-round collision and 5-round near collision for KECCAK-224 and KECCAK-256.
- Ours (2012): 8-round distinguisher with complexity  $2^{491.5}$ .

Thank you!

Questions?